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Math for Machine Learning

Linear algebra - Week 3

Vectors Matrices Dot product Matrix multiplication Linear transformations

Vectors and Linear Transformations

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Machine Learning motivation

Neural Networks - Al generated images



Al-generated human faces.

• Generative learning: Generating realistic looking images.

Text-to-image and image-to-text generation





"A Golden Retriever dog wearing a blue

checkered beret and red dotted turtleneck."



Vectors and Linear Transformations

Vectors and their properties

















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Norms



Norms





L1-norm = $|(a, b)|_1 = |a| + |b|$

Norms



Norm of a vector



Norm of a vector



Norm of a vector



$$\sqrt{4^2 + 3^2} = \sqrt{25} = 5$$







$$\tan(\theta) = \frac{3}{4}$$



$$\tan(\theta) = \frac{3}{4}$$
$$\theta = \arctan(3/4) = 0.64$$



$$\tan(\theta) = \frac{3}{4}$$
$$\theta = \arctan(3/4) = 0.64 = 36.87^{\circ}$$

Vectors and Linear Transformations

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Sum and difference of vectors








$$u + v = (4 + 1, 1 + 3) = (5, 4)$$



$$u + v = (4 + 1, 1 + 3) = (5, 4)$$



$$u + v = (4 + 1, 1 + 3) = (5, 4)$$





$$u - v = (4 - 1, 1 - 3) = (3, -2)$$



$$u - v = (4 - 1, 1 - 3) = (3, -2)$$



$$u - v = (4 - 1, 1 - 3) = (3, -2)$$



$$u - v = (4 - 1, 1 - 3) = (3, -2)$$

Vectors and Linear Transformations

Distance between vectors









L1-distance
$$|u - v|_1 = |5| + |-3| = 8$$



$$|u - v|_1 = |5| + |-3| = 8$$

L1-distance

2-distance
$$|u - v|_2 = \sqrt{5^2 + 3^2} = 5.83$$



L1-distance
$$|u - v|_1 = |5| + |-3| = 8$$

$$|u - v|_2 = \sqrt{5^2 + 3^2} = 5.83$$



$$|u - v|_1 = |5| + |-3| = 8$$

L1-distance

$$|u - v|_2 = \sqrt{5^2 + 3^2} = 5.83$$



L1-distance
$$|u - v|_1 = |5| + |-3| = 8$$

$$|u - v|_2 = \sqrt{5^2 + 3^2} = 5.83$$



$$|u - v|_1 = |5| + |-3| = 8$$

L1-distance

$$|u - v|_2 = \sqrt{5^2 + 3^2} = 5.83$$
L2-distance



Cosine distance

Vectors and Linear Transformations

Multiplying a vector by a scalar









$$u = (1,2)$$



$$u = (1,2)$$
$$\lambda = 3$$



$$u = (1,2)$$
$$\lambda = 3$$
$$\lambda u = (3,6)$$



$$u = (1,2)$$

 $\lambda = 3$
 $\lambda u = (3,6)$





$$u = (1,2)$$



$$u = (1,2)$$
$$\lambda = -2$$



u = (1,2) $\lambda = -2$ $\lambda u = (-2, -4)$



u = (1,2) $\lambda = -2$ $\lambda u = (-2, -4)$



u = (1,2) $\lambda = -2$ $\lambda u = (-2, -4)$

Vectors and Linear Transformations





A shortcut for linear operations

A shortcut for linear operations

Quantities

2 apples 4 bananas 1 cherry


Quantities

2 apples 4 bananas 1 cherry

Prices

apples: \$3 bananas: \$5 cherries: \$2

Quantities

2 apples 4 bananas 1 cherry

Prices

apples: \$3 bananas: \$5 cherries: \$2

Total price

Quantities

2 apples 4 bananas 1 cherry



Prices

apples: \$3 bananas: \$5 cherries: \$2

Total price

Quantities

2 apples 4 bananas 1 cherry



Prices

apples: \$3 bananas: \$5 cherries: \$2



Total price















$$2 \cdot 3 + 4 \cdot 5 + 1 \cdot 2 = 28$$



 $2 \cdot 3 + 4 \cdot 5 + 1 \cdot 2 = 28$



 $2 \cdot 3 + 4 \cdot 5 + 1 \cdot 2 = 28$







$$\sqrt{4^2 + 3^2} = \sqrt{25} = 5$$



$$\sqrt{4^2 + 3^2} = \sqrt{25} = 5$$

4 3 4 = 25



$$\sqrt{4^2 + 3^2} = \sqrt{25} = 5$$

4 3 4
3 = 25

 $L2 - norm = \sqrt{dot \ product(u, u)}$



$$\sqrt{4^2 + 3^2} = \sqrt{25} = 5$$

4 3 4

3 = 25

$$L2 - norm = \sqrt{dot \ product(u, u)}$$

$$\left\| u \right\|_2 = \sqrt{\langle u, u \rangle}$$

Vectors and Linear Transformations

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Geometric dot product





6 2

















и $\langle u, u \rangle = |u|^2$















 $\langle u, u \rangle = |u|^2 = |u| \cdot |u|$ и




$$u \qquad \langle u, u \rangle = |u|^2 = |u| \cdot |u|$$

$$u \qquad v$$





















































$$\langle u, v \rangle = 0$$





Vectors and Linear Transformations

DeepLearning.AI Multiplying

Multiplying a matrix by a vector

 $\begin{bmatrix} 2 & 4 & 1 \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & &$

2a + 4b + c = 28

a + b + 2c = 12

a + b + 2c = 12



a + b + c = 10



a + b + 2c = 12



a + b + c = 10

a + b + 2c = 12



a + b + c = 10 a + 2b + c = 15



$$a + b + 2c = 12$$

a + b + c = 10 a + 2b + c = 15



$$a + b + 2c = 12$$

a + b + c = 10 a + 2b + c = 15

$$a + b + 2c = 12$$





$$a + b + c = 10$$
 $a + 2b + c = 15$
 $a + b + 2c = 12$
 $a + b + 2c = 12$

.

$$a + b + c = 10$$
 $a + 2b + c = 15$
 $a + b + 2c = 12$
 $a + b + 2c = 12$

.

a + b + c = 10 a + 2b + c = 15 a + b + 2c = 12


Equations as dot product

a + b + c = 10 a + 2b + c = 15 a + b + 2c = 12



Equations as dot product

System of equations

a + b + c = 10a + 2b + c = 15a + b + 2c = 12

Matrix product



Equations as dot product

System of equations

a + b + c = 10a + 2b + c = 15

$$a + b + 2c = 12$$

Matrix product



Vectors and Linear Transformations



Matrices as linear transformations




































































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Vectors and Linear Transformations

Linear transformations as matrices





























Vectors and Linear Transformations

Matrix multiplication






























































































=

2	-1		3	1
0	2	•	1	2



=

2	-1		3	1
0	2	•	1	2



=

2	-1		3	1
0	2	·	1	2



=

2	-1		3	1
0	2	•	1	2



-

2	-1		3	1	
0	2	·	1	2	

Vectors and Linear Transformations

The identity matrix



1	0	0	0	0
0	1	0	0	0
0	0	1	0	0
0	0	0	1	0
0	0	0	0	1











Vectors and Linear Transformations












































Quiz

• Find the inverse of the following matrix. If you find that the task is impossible, feel free to click on "I couldn't find it"

5	2
1	2

• By solving the corresponding system of linear equations, we get the following.

1



• By solving the corresponding system of linear equations, we get the a b d following. 2 a 2 C 5 0 = 0

1



1

• By solving the corresponding system of linear equations, we get the following. b d 2 5 а 0 2. =

С

0

1



1

• By solving the corresponding system of linear equations, we get the a b d following. 2.2 5 0 =

0

1

C

1



• By solving the corresponding system of linear equations, we get the a b . d following. 2.2 5 =

0

1

C

1



• By solving the corresponding system of linear equations, we get the a b . d following. 2 2 5 =

0

1

C

1



• By solving the corresponding system of linear equations, we get the following. b d 2 5 а 2 = ,

0

1

C

1



Quiz

• Find the inverse of the following matrix. If you find that the task is impossible, feel free to click on "I'm reaching a dead end"

1	1
2	2

• The inverse doesn't exist!

We need to solve the following system of linear equations:

a + c = 1

2b + 2d = 1

2a + 2c = 0

b + d = 0

This is clearly a contradiction, since equation 1 says a+c=1, and equation 3 says 2a+2c=0.

Vectors and Linear Transformations



$$5^{-1} = 0.2$$



$$5^{-1} = 0.2 \qquad 8^{-1} = 0.125$$

$$5^{-1} = 0.2$$
 $8^{-1} = 0.125$ $0^{-1} = ???$

$$5^{-1} = 0.2$$
 $8^{-1} = 0.125$ $0^{-1} = ???$











Non-singular matrix













Det = 5




Which matrices have inverses?



Which matrices have inverses?



Vectors and Linear Transformations







Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
Νο	0	1
Νο	1	0
Yes	2	2
Yes	2	0
Yes	1	2

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2

Scores:		
Lottery:	points	
Win:	_ points	

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2

Scores:	
Lottery:	points

Win: ____ points

Examples

Lottery: 3 point Win: 2 points "Win, win the lottery!" : 7points

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2

Scores:

Lottery: ____ points

Win: ____ points

Examples

Lottery: 3 point Win: 2 points "Win, win the lottery!" : 7points

Rule:

If the number of points of the sentence is bigger than _____, then the email is spam.

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2

Scores:	
Lottery:	points

- ---- -

Win: ____ points

Examples

Lottery: 3 point Win: 2 points "Win, win the lottery!" : 7points

Rule:

If the number of points of the sentence is bigger than _____, then the email is spam.

Goal: Find the best points and threshold

Lottery: ____ point Win: ____ point Threshold: ____ points

Spam	Lottery	Win	Score	> 1.5?
Yes	1	1	2	Yes
Yes	2	1	3	Yes
No	0	0	0	No
Yes	0	2	2	Yes
No	0	1	1	No
No	1	0	1	No
Yes	2	2	4	Yes
Yes	2	0	2	Yes
Yes	1	2	3	Yes

Solution:

Lottery: 1 point Win: 1 point Threshold: 1.5 points

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2

Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
Νο	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Lottery

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2









Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Check: > 1.5?

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2

		woder
0	A	1
Ζ	I	1

Check: > 1.5?

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
No	0	1
Νο	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Check: > 1.5?

Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
Νο	0	1
Νο	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Check: > 1.5?

Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
No	0	1
Νο	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Spam	Lottery	Win	
Yes	1	1	
Yes	2	1	
No	0	0	Model
Yes	0	2	1
No	0	1	1
No	1	0	
Yes	2	2	
Yes	2	0	
Yes	1	2	

Spam	Lottery	Win			Prod
Yes	1	1			2
Yes	2	1			3
No	0	0	Model		0
Yes	0	2	1	=	2
No	0	1	1		1
No	1	0			1
Yes	2	2			4
Yes	2	0			2
Yes	1	2			3

Spam	Lottery	Win			Prod	
Yes	1	1			2	
Yes	2	1			3	Chack: >1
No	0	0	Model		0	
Yes	0	2	1	=	2	
No	0	1	1		1	Ť
No	1	0			1	
Yes	2	2			4	
Yes	2	0			2	
Yes	1	2			3	

Spam	Lottery	Win			Prod		Check
Yes	1	1			2		Yes
Yes	2	1			3	Chack: >1 52	Yes
No	0	0	Model		0		Νο
Yes	0	2	1	=	2		Yes
No	0	1	1		1	·	Νο
No	1	0			1		Νο
Yes	2	2			4		Yes
Yes	2	0			2		Yes
Yes	1	2			3		Yes

Perceptrons



Spam	Lottery	Win
Yes	1	1
Yes	2	1
No	0	0
Yes	0	2
Νο	0	1
No	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Check: > 1.5?

Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
Νο	0	1
Νο	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Model 1 1 Check: > 1.5?

Spam	Lottery	Win
Yes	1	1
Yes	2	1
Νο	0	0
Yes	0	2
Νο	0	1
Νο	1	0
Yes	2	2
Yes	2	0
Yes	1	2



Spam	Lottery	Win	Bias
Yes	1	1	1
Yes	2	1	1
No	0	0	1
Yes	0	2	1
No	0	1	1
No	1	0	1
Yes	2	2	1
Yes	2	0	1
Yes	1	2	1



Spam	Lottery	Win	Bias
Yes	1	1	1
Yes	2	1	1
No	0	0	1
Yes	0	2	1
No	0	1	1
No	1	0	1
Yes	2	2	1
Yes	2	0	1
Yes	1	2	1



Spam	Lottery	Win	Bias
Yes	1	1	1
Yes	2	1	1
No	0	0	1
Yes	0	2	1
No	0	1	1
No	1	0	1
Yes	2	2	1
Yes	2	0	1
Yes	1	2	1



The AND operator

AND	x	У	
No	0	0	
No	1	0	
No	0	1	
Yes	1	1	
AND	x	У	
-----	---	---	-------
No	0	0	Model
No	1	0	1
No	0	1	1
Yes	1	1	

AND	X	У			Dot prod
No	0	0	Model		0
No	1	0	1	=	1
No	0	1	1		1
Yes	1	1			2





AND	x	У
No	0	0
No	1	0
No	0	1
Yes	1	1



AND	x	У
No	0	0
No	1	0
No	0	1
Yes	1	1



The perceptron



The perceptron





Vectors and Linear Transformations



Conclusion